NetworkTV IPTV System Scope Considerations



This document provides a list of questions that will help to scope the requirement for an IPTV solution.

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Simple opening questions to identify if there's an IPTV requirement

- 1. Do you need to distribute TV channels eg BBC News, CNBC etc?
- 2. Do you have a Digital Signage System that requires a live video input?
- 3. Do you use video to disseminate information to staff eg corporate announcements?
- 4. Do you use video to provide training to staff eg health & safety training, how-to videos?
- 5. Do you record meetings or video conferences?
- 6. Do you record lectures or training courses?

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7. Do you have existing video content that you would like to be available to staff?

Scope Questions Introduction

The questions below offer a practical step-by-step guide for the sales person when engaging in a discussion about the scope of a client's IPTV/video content management solution. The answers will provide an overall scope of the project by identifying whether there are multicast and/or unicast requirements, what file types you may need to deal with, if and how much storage may be required, and also initiates the discussion regarding integrating digital signage and other uses for IP video. This helps create the narrative of the system as the details are filled out. Please tick the boxes on the right of the questions and fill in as much detail as possible including volumes.

Date:	
Project:	
Dealer Name:	
Dealer Point of Contact:	
End User Point of Contact:	
Designer:	
Quote Number:	

1.) What is the nature of the project (ie what do you want to do)?	
2.) What problems are you trying to solve?	
3.) What types of content do you want to use?	Television Channels (Live Streams)
	Recorded Content (Record, VoD, Archive, Playlist)
	Existing Library (VoD, Archive)
Select File Type:	MPEG2 TS
	MPEG4
	• H.264
	• FLV
	• WMV
	• MP3

The video format file type determines where the likely video source is coming from, whether it is capable of being multicast or unicast as well as providing a guide to the likely network capacity that will be utilised.

MPEG2 (TS) – Transport Stream video format used by the broadcasters for TV channels.

MPEG4 H.264 – Includes the H.264 format which improves the compression of video into a much lower bit rate without reducing the quality.

Flash is Adobe's proprietary format, can provide HD quality but only provides unicast capability. **WMV** is Microsoft's proprietary version and can handle multicast and unicast but requires a plugin for MPEG. The HD handling version is known as VC1.

MP3 is a digital audio only format.

Create your own:	TV Channel
	Digital Signage
Other Video Sources:	Cameras, Internet etc
4.) Volume of Storage Required (Mb/Tb)?	

The amount of storage required will be determined by how long the video's are and the bit rate at which they were encoded. The matrix table below provides some guidance on the amount of storage space required for video's of a specific length at a range of bit rates.

			Mbytes Storage per Minutes			
Video Bit Rate (megabits per second)		1Min	10 Min	60 Min		
	0.5Mbps			3.8Mb	38Mb	228Mb
	1Mbps			7.5Mb	75Mb	450Mb
	2Mbps			15Mb	150Mb	900Mb
l	4Mbps			30Mb	300Mb	1800Mb
	6Mbps			45Mb	450Mb	2700Mb
	10Mbps			75Mb	750Mb	4500Mb
5.) Do you need any of the following for a simplified interface to the IPTV Solution (eg AMX, Crestron, Extron etc)?		Initiate a Recording via a touch panel				
		Automatic File Name Creation				
			Manage	e content	to STBs	
What ac	ditional features/simplifi	ed control do				
they ne being ac	ed - New supported featu Ided	res are often				
being ac	aded					

IPTV Live Streams

Additional Notes:

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Multicast is a less bandwidth intensive technology (eg 10 users x 5Mbps stream = 5Mbps). In the US and parts of Europe (including Sky channels), SATV requires a separate satellite receiver and encoder for each channel. The number of channels and streams will affect the overall network bandwidth. Each TV channel is delivered in a Multiplex (also known as a Frequency or Mux - which is a group of digital TV or radio channels that are mixed together for broadcast) eg. Freeview delivers its channels in 6 multiplexes.

1.) Do you want live Broadcast TV Channels?	
2.) What unencrypted TV channels do you want to view?:	
3.) Are you aware that many of these can be acquired over the	
air (Freeview or Freesat)?	
4.) Are the channels delivered via DVB-T (free to air Terrestrial	
TV) and if so how many multiplexes are required?	
5.) Are the channels delivered via DVB-S (free to air Satellite TV)	
and if so how many multiplexes are required?	
6.) Which encrypted channels? (those TV channels which are	
scrambled eg Sky, ESPN etc)	
This determines if encoders or Conditional Access Modules are	
required - the electronic device that you put a smartcard into)	
7.) Do you want the TV channels in SD or HD or UHD/4K?	
8.) Which of the following do you want the ability to stream	Cameras
and/or record?	Digital Signage

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	other Video
9.) How many sources do you want encoded?	
10.) Do you want these sources in SD or HD or UHD/4K?	
11.) Do you have a preferred Encoder already in use?	
12.) What is it?	
13.) Your Own Channel - (See Your Channel section below)	
14.) Do you need SAP announcements?	
Additional Notes:	

Record

Recording is hard drive intensive and systems can be limited by simultaneous recordings.

1.) What streaming sources would you like to record?	
2.) How many?	
3.) What are the maximum simultaneous record	
instances that would be occurring?	
4.) Do you want these recordings in SD or HD or	
UHD/4K?	
5.) What format?	
6.) Do you require continuous recording?	
7.) Do you require scheduled recording?	
8.) Do you require recording from an EPG?	
9.) Do you want to have instant/record now capability?	
10.) Will recording be initiated by the Administrator or	
users or both?	
Additional Notes:	

Archive/Library

Generally, storage comes in different increments (eg 1, 2, 5, 10, 15Tb and can be RAID (0, 1, 5, 50 etc) for mass storage. VoD has the largest impact on the network because it uses unicast delivery (eg. 10 simultaneous unicast requests/users x 5Mbps stream = 50Mbps).

1.) How much existing content do you have that you	
would want to upload to the archive?	
2.) Is this existing content in SD or HD or UHD/4K?	
3.) What video format is this content in? (will it need to	
be transcoded?)	
4.) How much storage is required initially?	
5.) What are the maximum simultaneous VoD instances	
that would occur?	
6.) What video formats do you plan on storing?	
Additional Notes:	

Your Own Channel

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Some systems allow the client to set up their own channel. This is useful way to distribute signage (eg. instead of having 10 signage boxes with the same content, place one box behind a HD encoder and stream that content as their own channel). These may be either multicast or unicast.

1.) Do you want to create your own schedule streams with your recorded content?	
2.) How many?	
Additional Notes:	

Viewers

This will establish the user and bandwidth needs. You cannot stream multicast over the internet. The best scenario is to keep the IP Video inside the local network and use Reflectors or Streamers to deliver content to remote sites or mobile devices.

1.) What do you want to play the IP Video on? PCs or large	Large Displays
displays or both? How many?	PCs
2.) How will the PC users access the content?	• LAN
	External (VPN)
	• WiFi
	Internet
3.) Will Mobile Device Support be needed?	Tablets or Phones
	iOS or Android
4.) How many will view streaming material?	
5.) How many will use VoD?	
6.) For large displays?	How many?
7.) Do the large displays require VoD access and if so how many?	
8.) Are the displays Smart TVs and if so what brand and model?	
9.) Will any of the video streams be used by signage displays?	How many?
10.) Will the streams be sent to a video wall?	
Additional Notes:	

Architecture

IGMP needs to be enabled to reap the benefits of multicast video. IP Video has a direct impact on the network traffic and bandwidth available. After all of these questions have been answered it may be useful to discuss the design and configuration with a systems architect to ensure all aspects of the requirements have been met.

1.) Which format would you	MPEG2 TS	
prefer the video content to be	• MPEG4 H.264	
in?	• WMV	

	Flash			
	Other?			
The preferred video format may	•		•	
content on. If the client only wan to play content on PCs then any o		•		
the content via tablets/mobile de	•	•		
delivery to mobile devices is requ				
(hardware or software).				
2.) The IPTV system will:	Be limited to one build	ding?		
	Spread across a camp	us or		
	multiple sites?			
Information regarding connectivi	ty:			
3.) What versions of PC's and OS'	s are targeted?	• PC		
		• MAC		
		Other	r	
4.) Do video clients need to be in	stalled on user			1
machines?				
5.) What version of Browser is pla				
(Internet Explorer, Google Chrom etc)	ie, Firelox, Pale Moon			
6.) Which content viewers/media	a players will be used?	Wind	ows Media	
		Quick	time	
		Flash	Player	
		VLC		
		Other		
7.) How will the client be accessir	ng the user content?		igh PC	
			alone web	
		• Custo	ser om interface	
			net portal)	
		-	p box	
		-	le device	
		Smar		
			edia player	
		(eg V	LC)	
		Other	r	
8.) What is the expected Archive				
Terabytes (Tb) and numbers of vi	deo's)			
9.) Are the videos going to be:		• delet	od on a read	ar basis?
5.7 Are the videos going to be:		- delet	ed on a regul	ai ng2121
		• rema	in indefinitely	γ?
10.) Do you need storage expans	ion capability?			L
11.) What type of external storag	e will be used for the vi	deo conten		
			Arcł	nive



	• SAN
	• NAS
12.) Are network ports open to permit communication?	
13.) Will authentication of users be implemented?	
14.) Will this be via NT user credentials or an external management	
tool (eg LDAP or Active Directory)?	
Additional Notes:	